DSC 204A: Scalable Data Systems

Programming Assignment 2

October 2025

1 Introduction

The goal of this programming assignment is to go further with **Ray**—focusing on multi-node data processing and collective communication. We will first have an easy introduction to the Ray Data API. We will then revisit the Ray Core API and introduce Ray Actors. Finally, we will build several communication algorithms through the Ray Collective Communications library.

2 Task 1: Ray Data (30 points)

In this question, you will work with **Ray Datasets** and apply basic transformation methods for distributed data processing. Ray Data is part of Ray AI Runtime and is built on top of Ray Core, inheriting the same scaling and parallelism benefits. First upgrade ray in Python 3 (ipykernel) in Jupyter, as instructed in task1.ipynb.

pip install "ray[default]" --upgrade

Note. Before working on the tasks, check Section 5 for Ray Dashboard access.

2.1 Problem

You are given a 100K subset of the **Amazon Reviews** dataset on DataHub¹. A starter notebook task1.ipynb is provided. Follow the instructions and linked documentation to complete the notebook.

Ray Data should maximally utilize CPUs on all workers, which you can validate via the Ray Dashboard (Cluster section). See Section 5 for instructions.

2.2 Grading Rubric

Submit a completed task1.ipynb. Correctness only.

Section	Points
All sections prior to "Cleaning Up reviewText" "Cleaning Up reviewText"	20 (Auto graded) 10 (Auto graded)

Helpful asserts are included in the notebook to verify correctness.

3 Task 2: MapReduce with Ray Actors (30 points)

This task focuses on implementing a distributed MapReduce word count using Ray Actors.

¹Dataset path: ~/public/pa2.

3.1 MapReduce

MapReduce breaks down large tasks into smaller units that can be distributed across multiple nodes. For reference, see the provided guide and example notebook (which includes a Ray tasks-based implementation at the end). A detailed overview of MapReduce will also appear in the future lectures.

3.2 Problem

Implement word-count via MapReduce using *Actors* in task2.ipynb. We provide a test file essay.txt (an LLM-related essay).

- Parallelism: Launch Mappers equal to the *number of workers/CPUs* in your Ray cluster and partition the text evenly.
- Map stage: Each Mapper processes its partition to produce local word counts.
- Reduce stage: A Reducer Actor aggregates partial counts from all Mappers.

Modify task2.ipynb to:

- 1. Define Mapper and Reducer as Ray Actors.
- 2. Partition input text across Mappers.
- 3. Compute local counts (map) and combine them (reduce).

3.3 Grading Rubric

Correctness only. You must use Ray Actors and parallelize across NUM_CPUS; otherwise, the submission is invalid.

Criterion	Points
Correct counts for public case essay.txt	20 (Auto graded)
Hidden test cases	10 (Auto graded)

4 Task 3: Collective Communication (40 points)

In this task, you will use point-to-point (P2P) APIs from ray.util.collective to implement the **AllReduce** collective in three ways. A Worker class template is provided; complete its functions so Actors can perform AllReduce among themselves. Profiling helpers are provided to compare implementations.

4.1 Problem

P2P Communication (Building Block)

Implement the **P2P** send/receive functions in the Worker class using Ray's built-in P2P API.

AllReduce Variants

Implement three AllReduce algorithms:

1. ray_all_reduce: A simple implementation leveraging Ray's built-ins.

2. bde_all_reduce: Bidirectional exchange AllReduce.

Uses a bidirectional-exchange pattern: each round, every node exchanges data with its partner (which is me + size/2 or me - size/2) and accumulates the result.

See details of BDE Allreduce in Section 6.3 and Figure 7 of Reference. Note that you need to implement Allreduce, instead of the Allgather and Reduce-Scatter in Figure 7.

3. mst_all_reduce: Minimum Spanning Tree (MST) AllReduce. As building blocks, first implement MST Reduce and Broadcast collectives covered in class, then compose MST AllReduce.

See details of MST AllReduce in the course slides, staring Page 82. In the course slides, we have world_size = 9, so only 2 of 9 nodes participate in the first round (see Page 88). In PA2, we simplify to world_size = 8, which allows an even split of nodes at every level.

4.2 Grading Rubric

Component	Points
Workers instantiation	5 (Manually graded)
P2P communication methods	5 (Auto graded)
RAY AllReduce	3 (Auto graded)
BDE AllReduce	10 (Auto graded)
MST AllReduce	15 (Auto graded)
Profiling results	2 (Manually graded)

Testing Reminder: There are hidden test cases which will compare your implementation's self.comm_log against the hidden ground-truth communication trace.

- For BDE, the hidden test is unique.
- For MST, the hidden test accepts two valid variants:
 - Follow the course slides (starting Page 82), which always reduce toward the leftmost node.
 - Follow Figure 3 of Reference, where the left half reduces to its leftmost node, and the right half reduces to its rightmost node.
- For both BDE and MST, you may only rely on your implemented P2P operations and any helper functions you define.

5 Dashboard Access

Instructions for Ray Dashboard are provided in the first code cell of task2.ipynb. Use the dashboard to confirm CPU utilization across workers for Task 1 and to monitor Actor placement and activity for Tasks 2–3.

Since Datahub doesn't have browser, you can't view the dashboard using the URL provided in the screenshot. If you want to check the dashboard when working on PA2, you can download the notebooks and the data in ~/public/pa2 to your local machine.

Submission

Submit the completed task1.ipynb, task2.ipynb, and task3.ipynb. Ensure notebooks run end-to-end on the target environment and that all required outputs and logs are present.

```
: import ray
   import re
   import time
   import string
import json
   import os
   NUM_CPUS=8
   ray.shutdown()
   ray.init(include_dashboard=True)
   2025-10-18 23:26:06,703 INFO worker.py:2004 -- Start /home/grader-dsc204a-02/.local/lib/python3.11/site-p ces env var if num_gpus=0 or num_gpus=None (default)
     warnings.warn(
  <mark>→</mark> RAY
                               Python version: 3.11.9
                               Ray version:
                                                    2.50.1
      Disconnect
                               Dashboard:
                                                    http://127.0.0.1:8266
```